

A Queueing-Theoretic Foundation for Optimal Spaced Repetition

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Motivation

A Queueing-
Theoretic
Foundation
for Optimal
Spaced
Repetition

RLBJ'16

Modeling
spaced
repetition

Modeling
human
memory

Validating our
model of
spaced
repetition

Ongoing work

- Spaced repetition software is becoming popular (~ 100,000 users)
- Need models and formalizations that allow us to reason about their operation

Outline

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Ongoing work

- 1 Modeling spaced repetition
- 2 Modeling human memory
- 3 Validating our model of spaced repetition
- 4 Ongoing work

What is spaced repetition?

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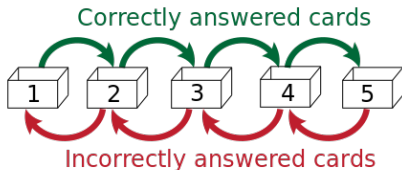
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Ongoing work

- Periodic, spaced review improves long-term retention
- Flashcard software uses spaced repetition
- **Key challenge:** review scheduling (which item should the user review at any given time?)
- **Goal:** ?
- **Constraints:** ?

Heuristic approach

- **Leitner system:** review forgotten items more frequently than recalled items [Leitner, 1974]



- Very little formal understanding of how or why it should work
- Simple theoretical framework proposed by [Novikoff et al., 2012]

Formalizing the Leitner system using queueing theory

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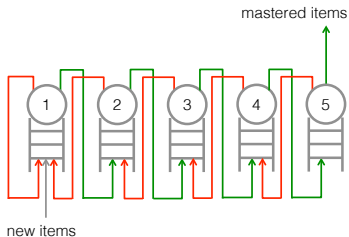
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- Leitner Queue Network



- New items arrive over time. Mastered items exit the system.
- Goal:** maximize throughput (the rate at which new items are mastered)
- Constraints:** user has a review frequency budget (only has time to review U items per day)

Maximizing the rate of learning

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Ongoing work

deck review rates

throughput

Maximize $\{\mu_k\}_{k=1}^n$ λ_{ext} (1)

Subject to $U \geq \lambda_{ext} + \sum_{k=1}^n \mu_k$ budget constraint

flow-balance constraint

$\lambda_1 = \lambda_{ext} + (1 - P_1)\lambda_1 + (1 - P_2)\lambda_2$,

$\lambda_k = P_{k-1}\lambda_{k-1} + (1 - P_{k+1})\lambda_{k+1}$, for $k \neq 1, n$,

$\lambda_n = P_{n-1}\lambda_{n-1}$,

stability constraint

$0 \leq \lambda_k \leq \mu_k \quad \forall k \in [n]$,

routing probability

$P_k = \frac{\mu_k - \lambda_k}{\mu_k - \lambda_k + \theta/k} \quad \forall k \in [n]$,

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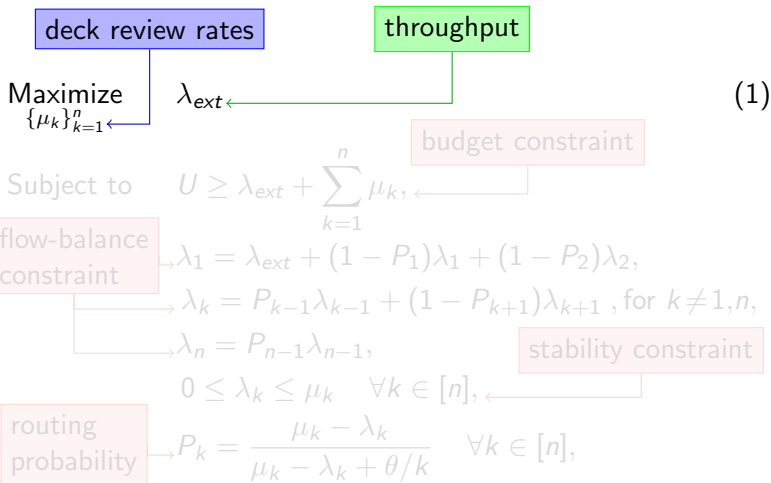
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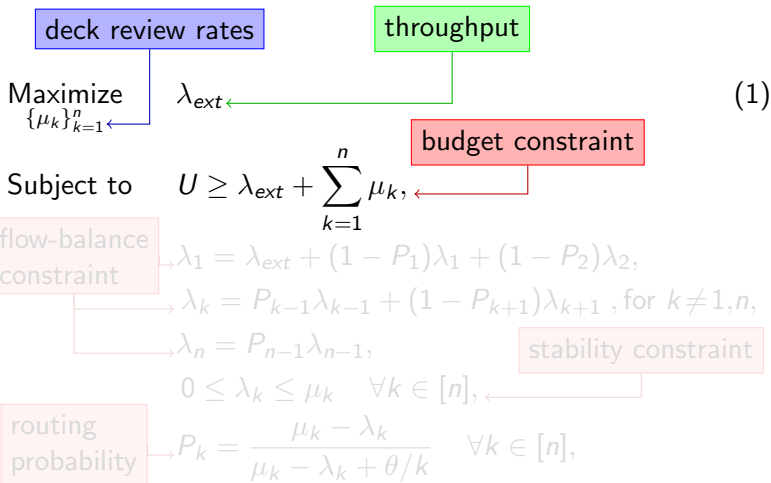
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Maximizing the rate of learning



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deck review rates throughput

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Can we model human memory?

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- Assume recall is binary. We would like to **predict the probability of recall**.
- Ebbinghaus proposed the **exponential forgetting curve** in the 19th century [Ebbinghaus, 1913]:

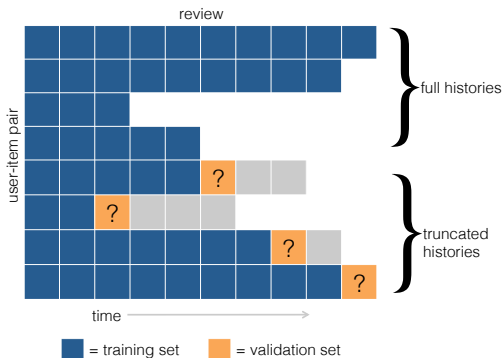
$$\mathbb{P}[\text{recall}] = \exp\left(-\theta \cdot \frac{D}{s}\right),$$

where θ is the item difficulty, D is the delay since previous review, and s is the memory strength

- Memory strength s is not fully understood

Can we evaluate memory models?

- Large-scale log data from Mnemosyne spaced repetition software [Bienstman, 2006]
- **Prediction task:** given historical outcomes, will the user recall or forget an item?



Results of memory model evaluations

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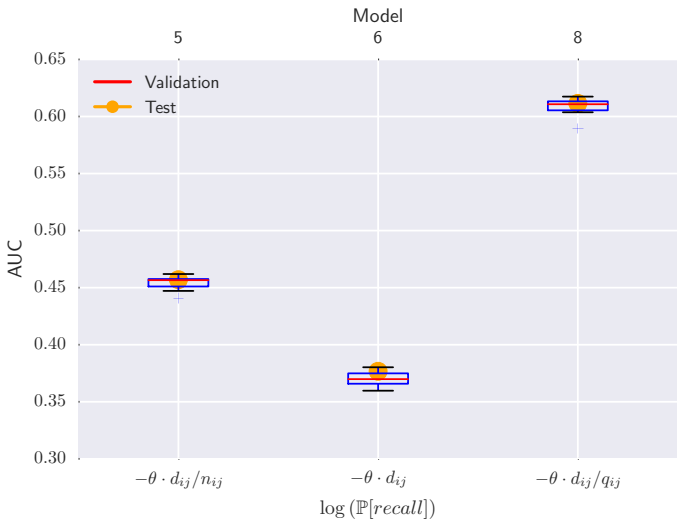
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Simulations

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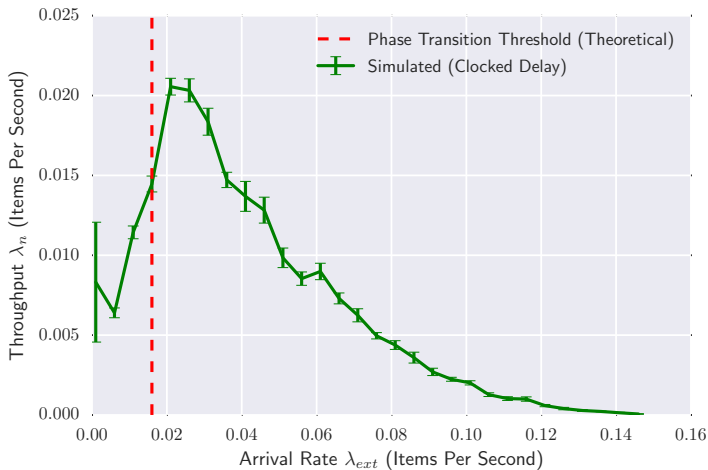
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Controlled Experiment

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Ongoing work

- > 300 users on Mechanical Turk [mtu, 2005]
- 15-minute sessions, working through flashcards on Japanese and Ameslan vocabulary
- Users are subjected to different arrival rates of new items
- Can we verify the existence of the phase transition predicted by the Leitner Queue Network?

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kin-yōbi

Do you know this word?

YES

NO

Time for task: 13:42

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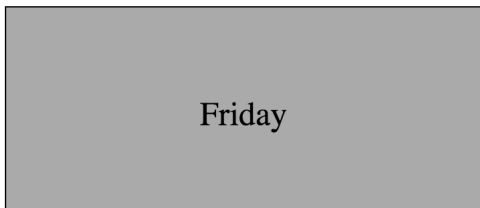
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How correct were you?

Completely Wrong

Somewhat

Almost perfect

Perfect

Time for task: 13:31

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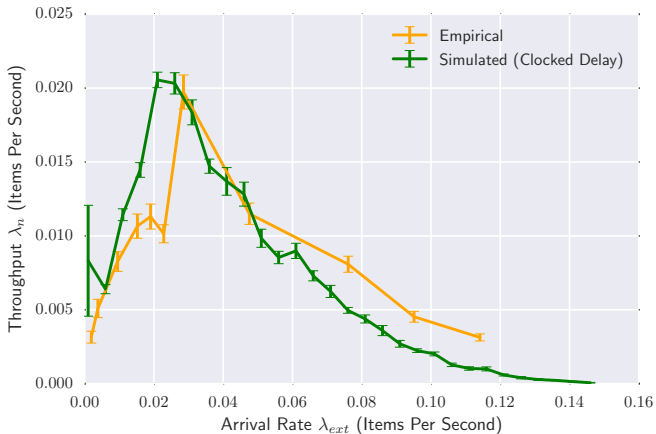
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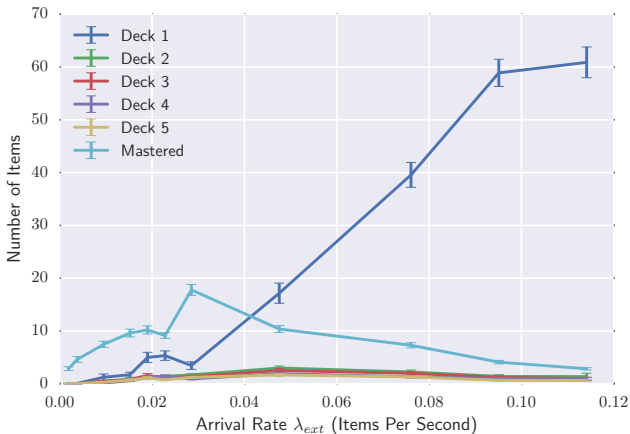
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Don't procrastinate!
...but if you do, slow down your incoming workload

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Extensions to the Leitner Queue Network:

- Better approximations for routing probabilities
- More sophisticated memory models [Lindsey, 2014]
- Control policies for the transient regime
- Interventions for preventing positive-feedback instabilities

Contact:

- **Email:** sgr45@cornell.edu
- **Paper, Code, Data:** <http://siddharth.io/leitnerq>

References

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